

ALEXANDRA WINBERG

LEVEL DESIGNER

CONTACT



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[Alexandra Winberg](#)



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Malmö, Sweden

SKILLS

- Unreal Engine
- Unity
- Blender
- Perforce
- Scrum
- Procreate

LANGUAGE

- **Swedish** - Native
- **English** - Fluent

EDUCATION

Level Design | The Game Assembly | 2023-Present

- **The studies included:**

- Level design
- Multidisciplinary game projects
- Visual Scripting
- Worldbuilding & Composition

Social and Behavioral Science | Polhemskolan | 2015-2018

- **The studies included:**

- Cultural meetings
- Communication
- Leadership
- Sociology

WORK EXPERIENCE

Afterschool-teacher | Montessori Mondial | 2022-2023

- **Afterschool teacher at an elementary school**

- Working with kids aged 6 to 15.
- Planned and implemented afterschool activities and art lessons.
- The work required excellent social skills, creativity, and planning.

Preschool Teacher | Tågets Förskola | 2018-2021

- **Preschool staff**

- Worked with kids aged 1 to 5.
- General childcare, planning activities, and field trips.
- The work required close collaboration with colleagues.

OTHER EMPLOYMENTS

Store Employee | Coop | 2021

Caretaker at a Dementia Care Home | Vardaga | Summer of 2017